Robot Workshop

Josh Harle



What we'll do

- 1. robots in art
- 2. robot layout talk about what everything does, things that could be added
- 3. instructions for building the robots
- 4. how we can change the path they draw
- 5. get started building
- 6. play with finished robots!

some use of robots in art

Rebecca Horn



Stelarc



Katsu

Calvin Klei

AT OPENING CE

#mycal

3 : 2512

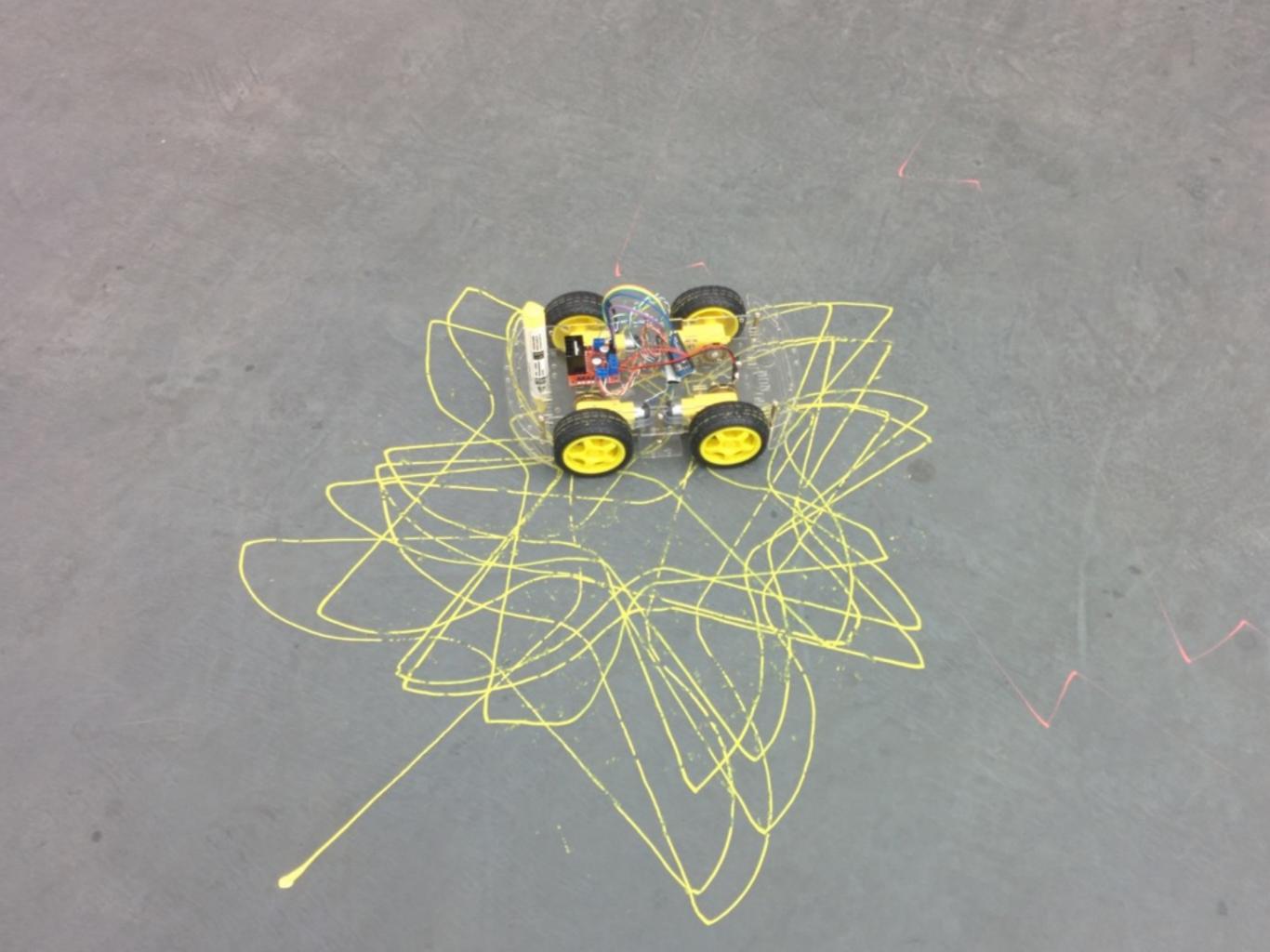
O IN



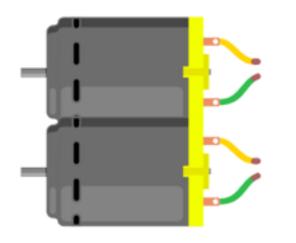
robot based on Making Sense

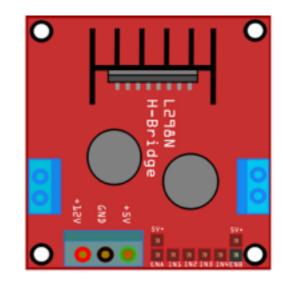


robot layout

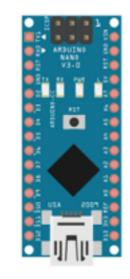


motors





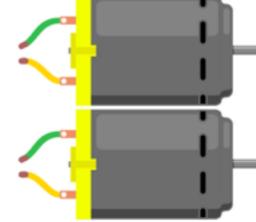
motor controller



fritzing

arduino nano

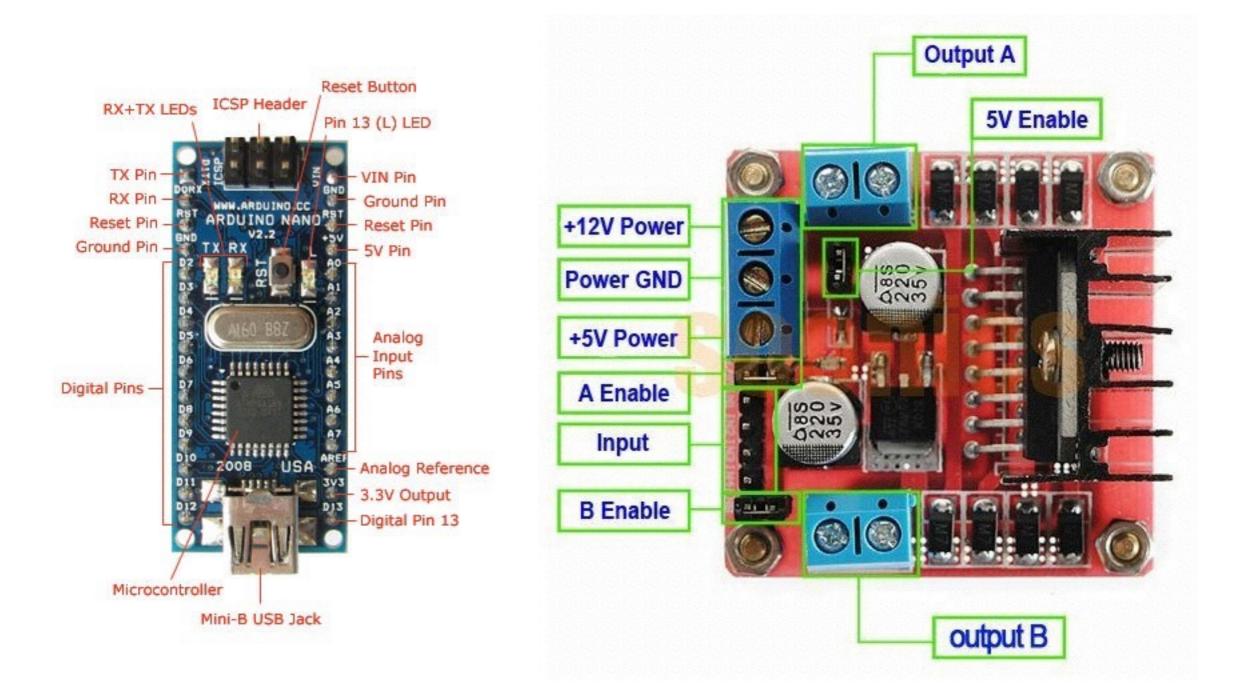
motors





battery

Arduino (brains) and motor controller



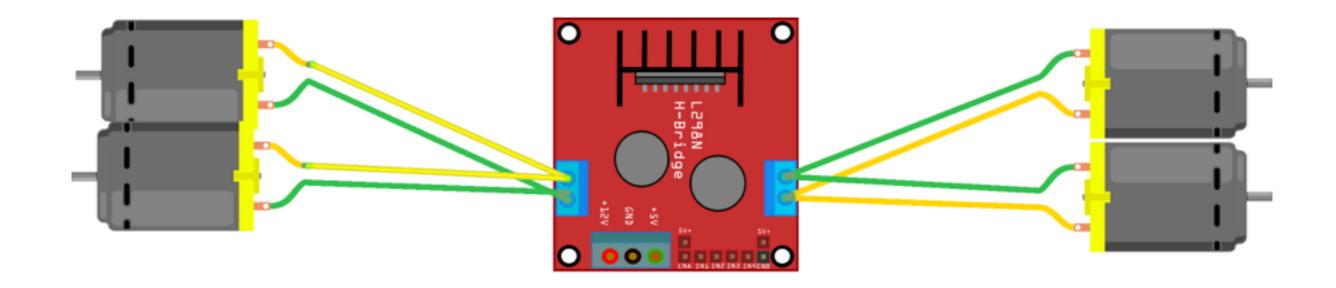
optional parts

proximity sensors

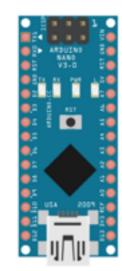
build instructions

- follow instructions for base construction (connected motors are on the same side left + left, right + right)
- Pull motor connectors through the central hole in the top plate



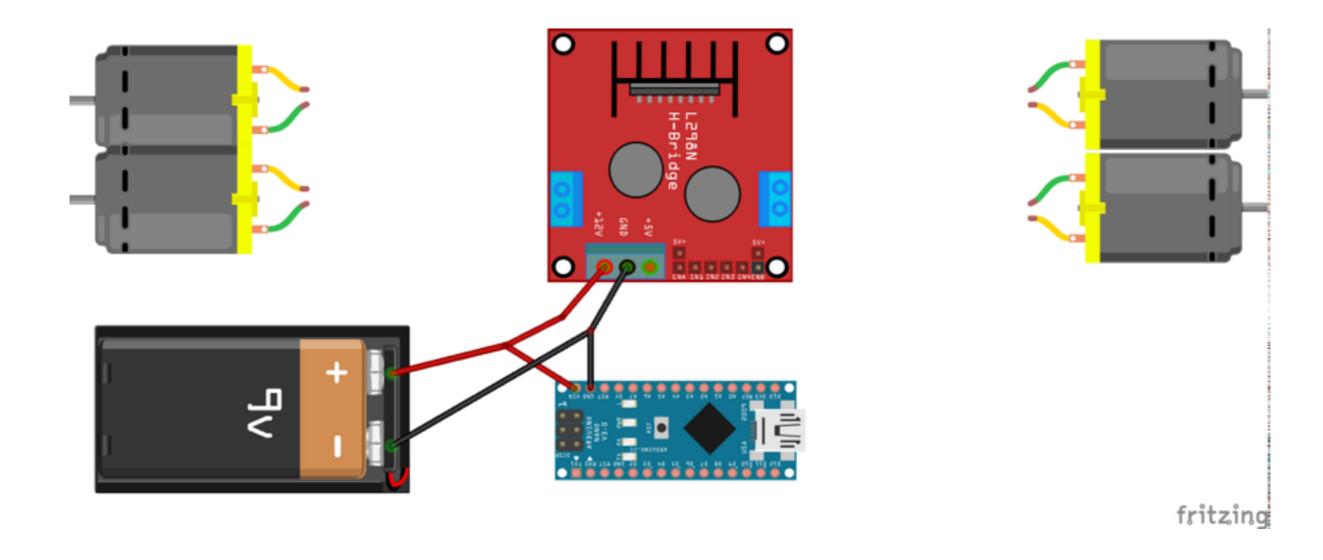




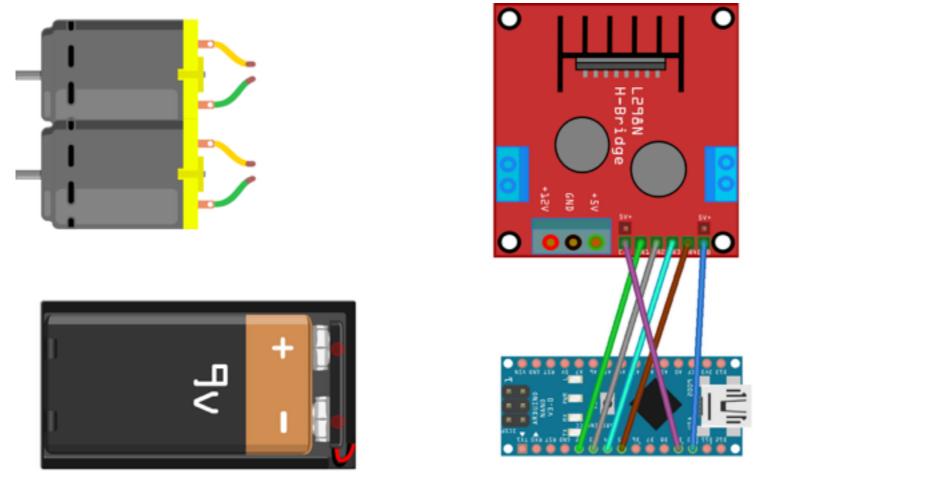


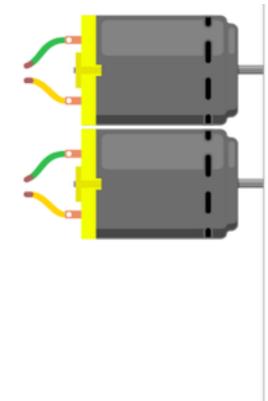
fritzing

Screw in the motor connectors



Screw in the battery connectors, and attach + to "vin" and - to "grn" on nano

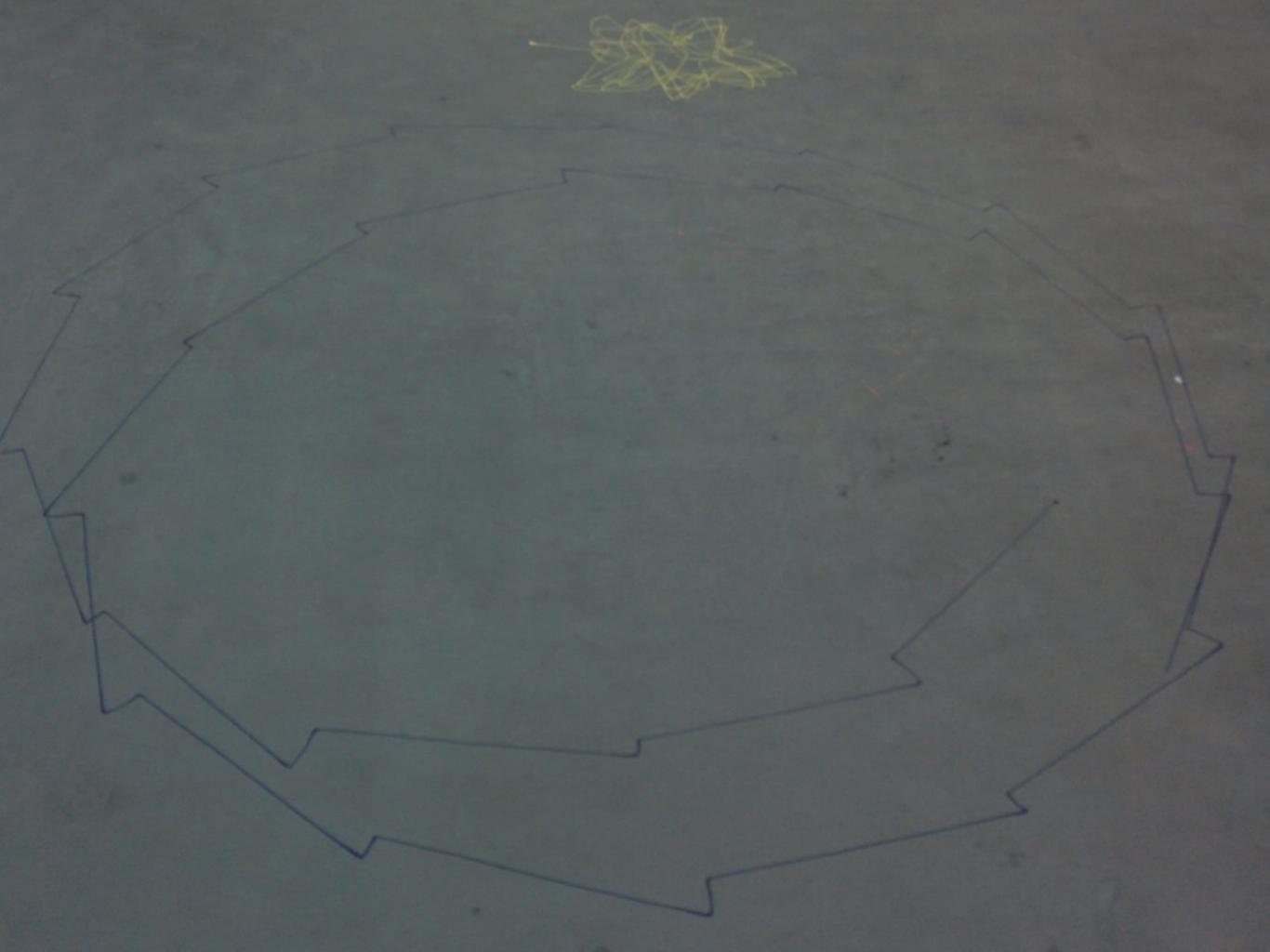




fritzing

- Remove the 'jumpers' from the two end pins
- connect D2, D3, D4, D5 to the middle 4 pins on the motor controller
- connect D9 and D10 to A Enable and B Enable on the motor controller

changing the path



Programming the Arduino

```
void loop() {
  int driveSpeed = 100;
  forward(driveSpeed, 2000);
  delay(2000);
  right(255, 400);
  delay(2000);
  forward(driveSpeed, 2000);
  delay(2000);
  right(255, 400);
  delay(2000);
  forward(driveSpeed, 2000);
  delay(2000);
  right(255, 400);
  delay(2000);
  forward(driveSpeed, 2000);
  delay(2000);
  right(255, 400);
  delay(2000);
```

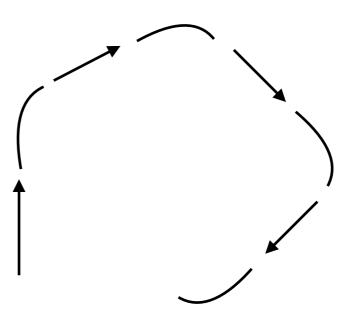
Use special instructions to control the behaviour of the robot. I have made the following movement commands:

- forward
- left
- right
- back
- curve
- randomChoice

```
void loop() {
    int driveSpeed = 100;
    forward(driveSpeed, 4000);
    delay(2000);
    right(255, 2000);
    delay(2000);
    back(driveSpeed, 4000);
    delay(2000);
```

}

```
void loop() {
  int driveSpeed = 100;
  forward(driveSpeed, 2000);
  delay(2000);
  right(255, 400);
  delay(2000);
  forward(driveSpeed, 2000);
  delay(2000);
  right(255, 400);
  delay(2000);
  forward(driveSpeed, 2000);
  delay(2000);
  right(255, 400);
  delay(2000);
  forward(driveSpeed, 2000);
  delay(2000);
  right(255, 400);
  delay(2000);
```



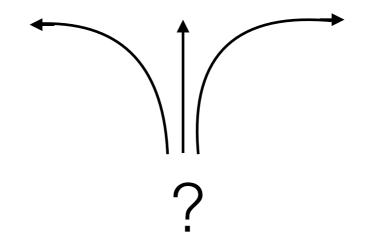
}

```
void loop() {
  curve(120,255, 1000);
  delay(2000);
  curve(255, 120, 1000);
  delay(2000);
}
```

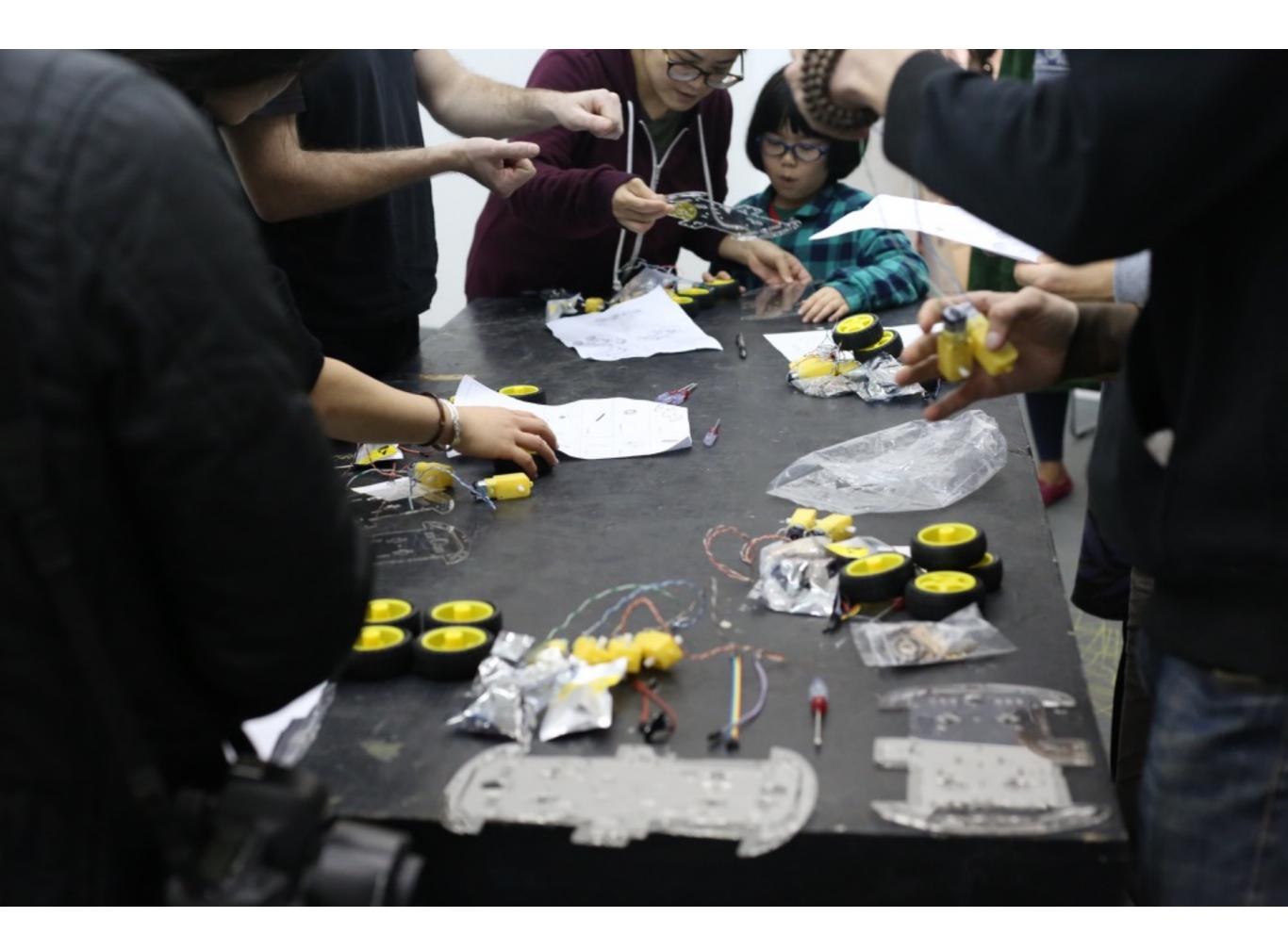
- randomChoice(leftChoice, rightChoice, forwardChoice)
- randomChoice(1,1,4);

void loop() {
 randomChoice();
 delay(2000);

}



let's get building!

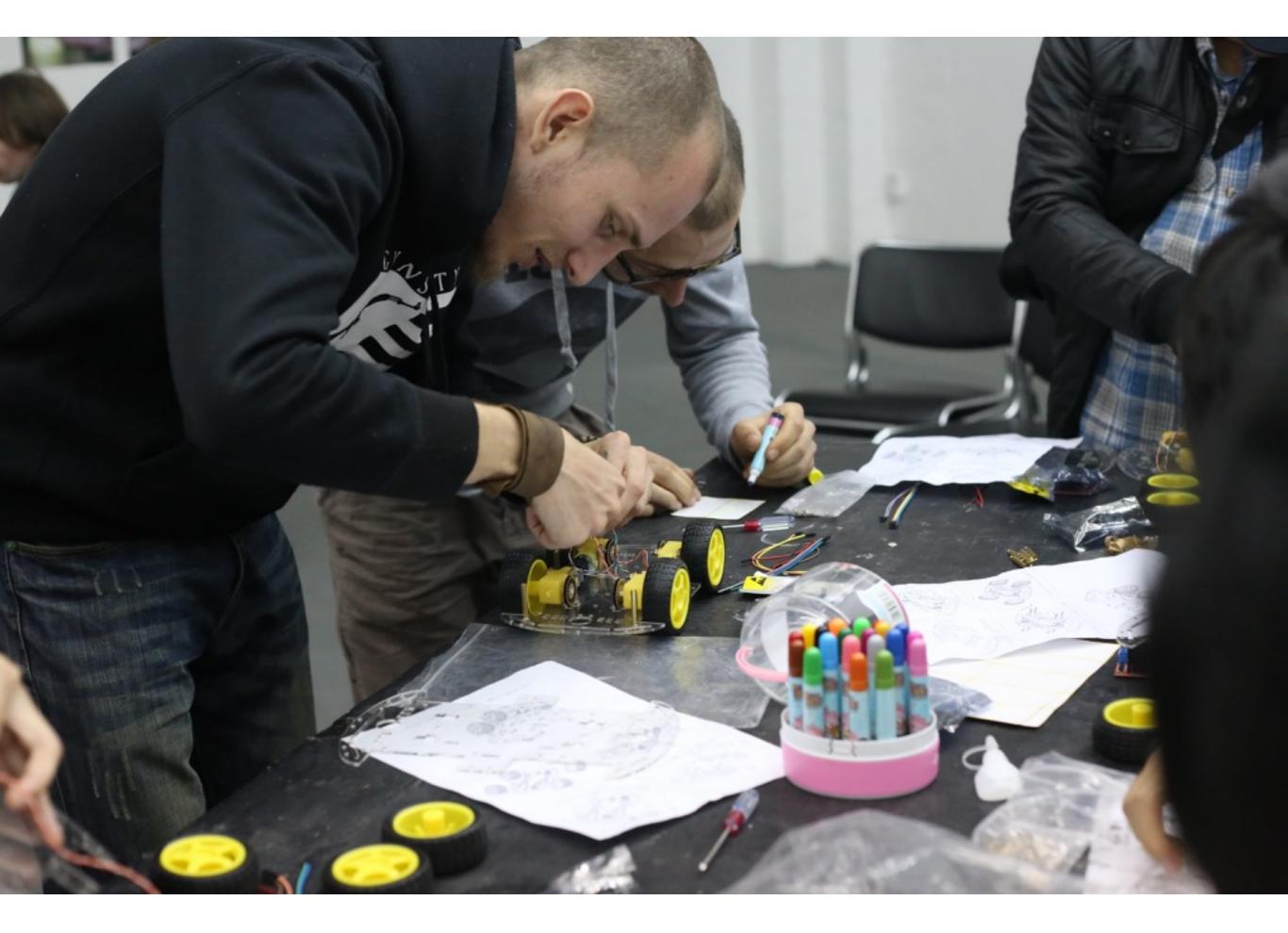


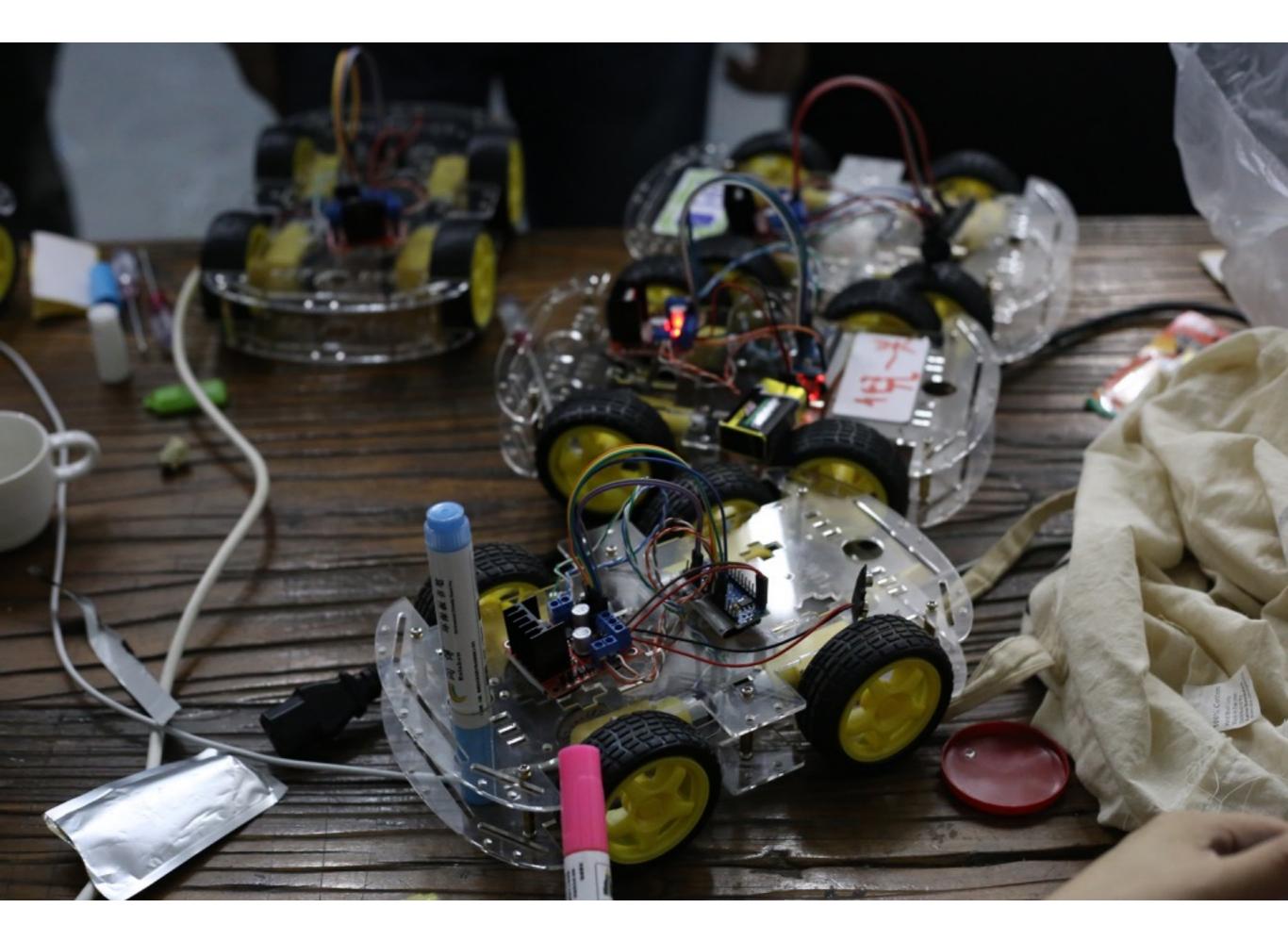




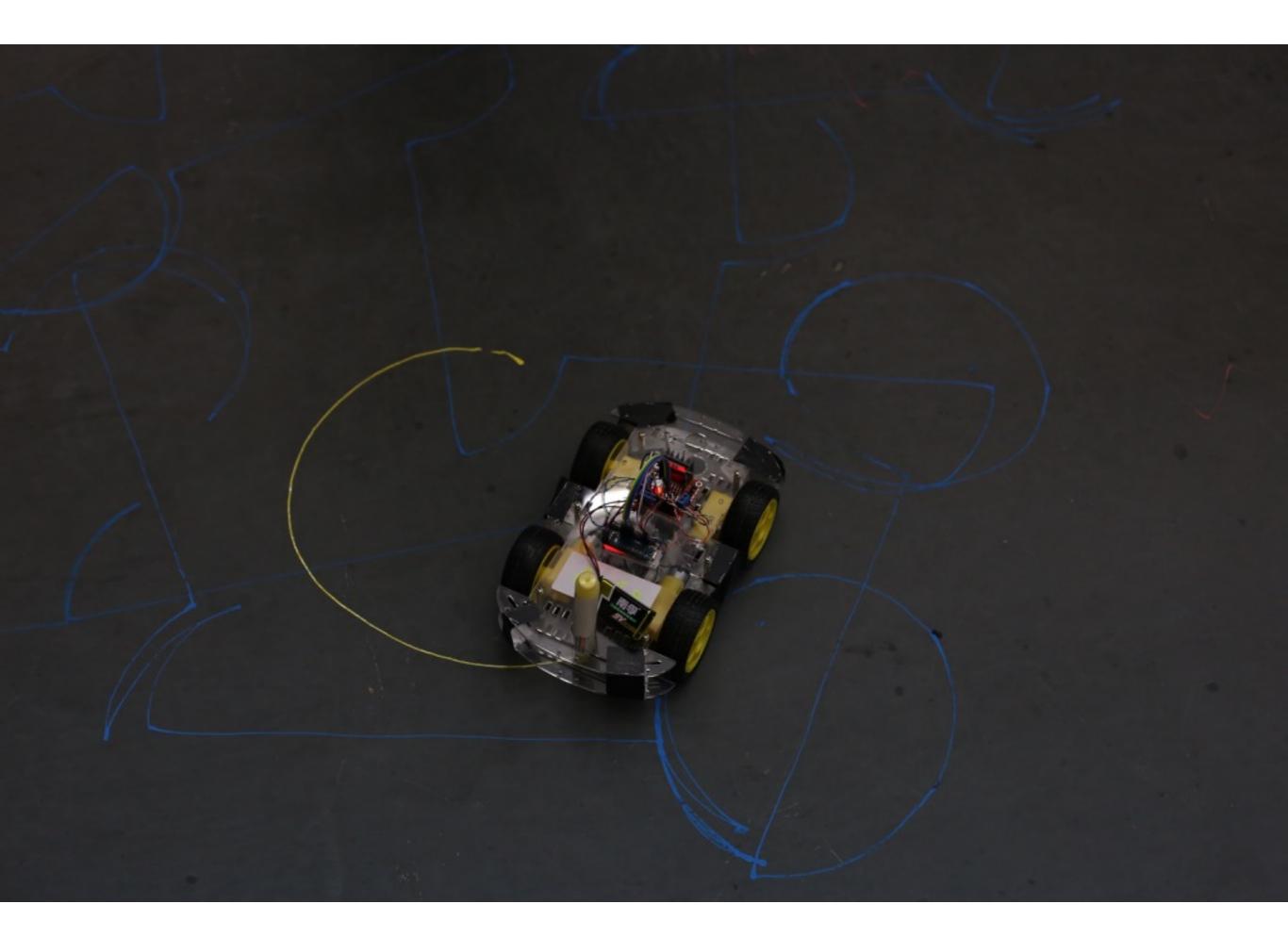


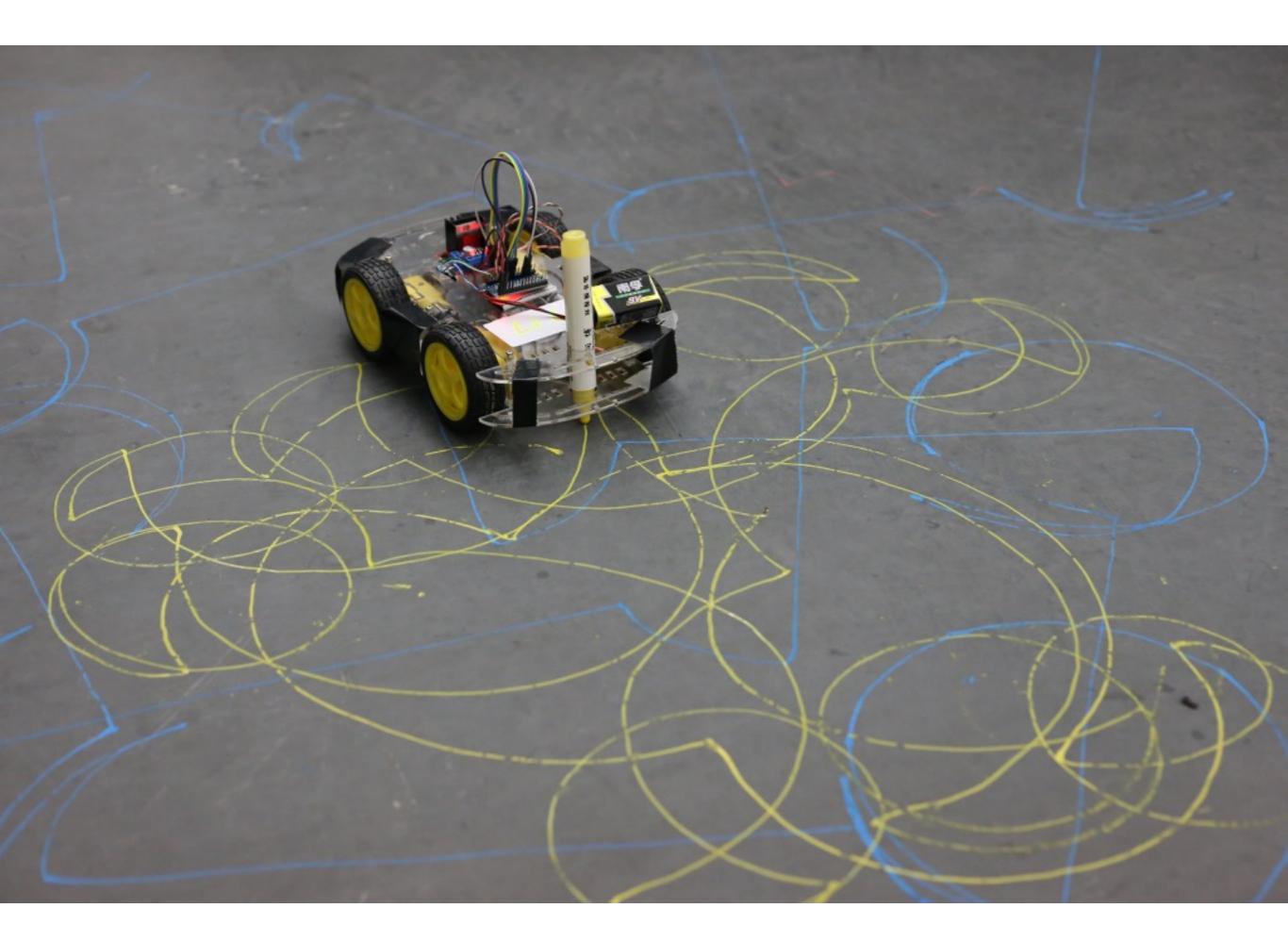


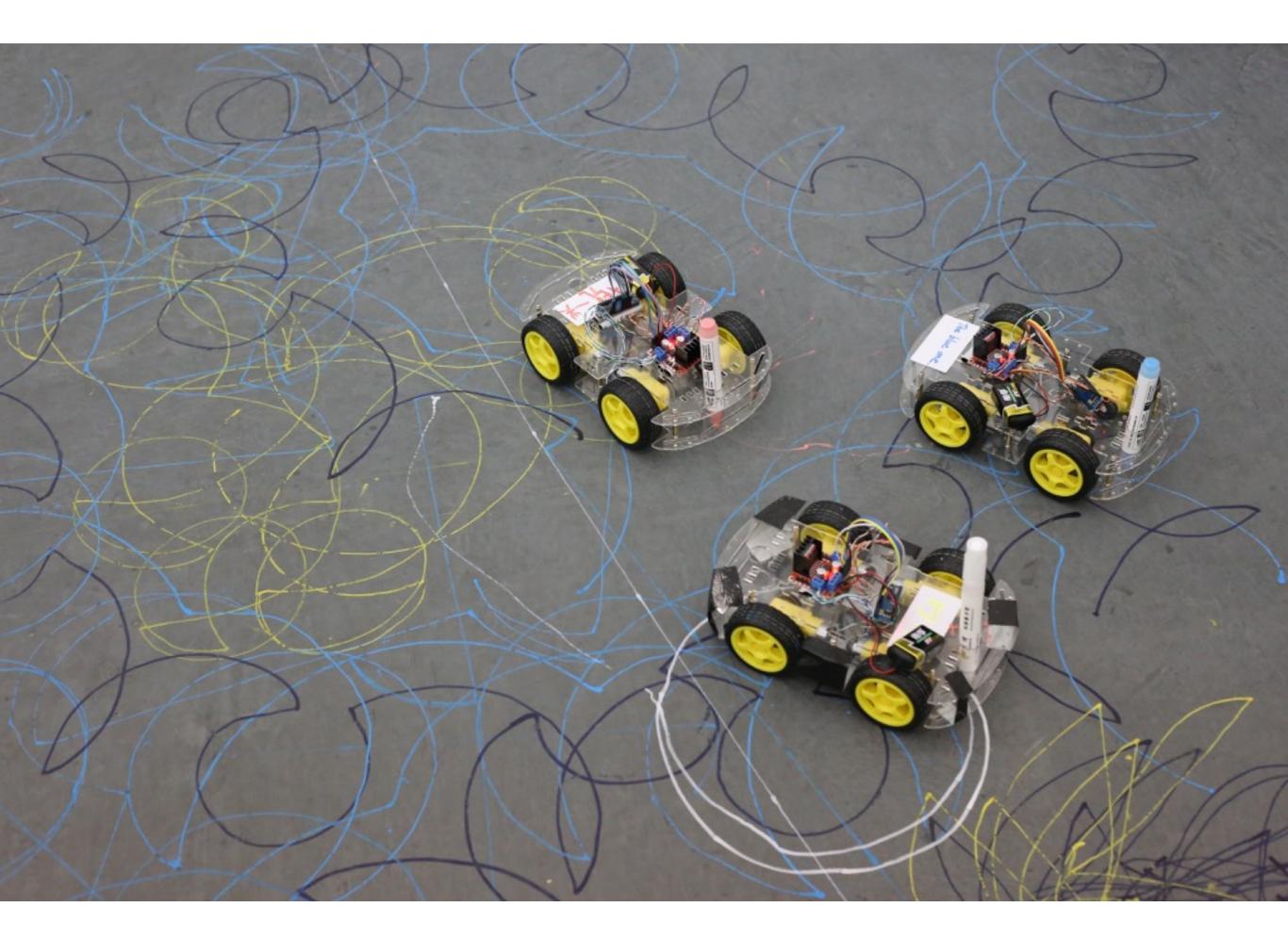














Useful Links

- The control program for the robot: <u>http://tacticalspace.org/files/pattern_drawing.ino</u>
- Arduino program for Mac and Windows, with useful learning resources: <u>http://arduino.org/</u>
- Instructions for installing driver for connecting to nano clone that comes with your robot: <u>http://kiguino.moos.io/2014/12/31/how-to-use-arduino-nano-mini-pro-with-CH340G-on-mac-osx-yosemite.html</u>
- Download for Windows driver for nano clone: <u>http://www.5v.ru/zip/ch341ser.zip</u>
- Download for Mac driver for nano clone: <u>http://kiguino.moos.io/downloads/CH341SER_MAC.ZIP</u>